

# David Strikaitis

[Portfolio](#) | [GitHub](#) | [LinkedIn](#)

## Info

**Email:** [davidstrikaitis@gmail.com](mailto:davidstrikaitis@gmail.com)

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*Fluent in English & Lithuanian, Full Irish Driving License*

## Skills

C++	C#	JavaScript	Python
<ul style="list-style-type: none"><li><a href="#">Star Bean</a> I developed an award winning game as recognised by the games fleadh 2024 winning best UI and best Music.  I lead a team of five by being the lead developer and lead programmer. The game received lots of praise during the Fleadh for being unique and artistically appealing.</li></ul>	<ul style="list-style-type: none"><li><a href="#">Protocol Nadir on Steam</a> I fully handmade and released a horror game on steam. I was the only developer on this project, and I received some mixed reviews, from which I fixed all the mentioned bugs and made the game more reliable and fun.</li></ul>	<ul style="list-style-type: none"><li><a href="#">Time Void</a> I created a turn based strategy game that utilises multiplayer</li><li><a href="#">LumenAI (Microsoft Intern Hackathon)</a> I lead a team of 5 in making a fully working back end and front end for an AI powered app about mental health</li></ul>	<ul style="list-style-type: none"><li><a href="#">Go Fish</a> I made this go fish game in a textual environment to provide players an experience with a simple and easy to understand environment.</li></ul>

*More available on Portfolio*

## Experience

<i>Microsoft Ireland</i>	2025
<b>Software Development Intern</b>	
<i>Vita Floral Events</i>	2021 – Present
<b>Advertising Assistant</b>	
<i>Wood cabins Ireland</i>	2021 - 2023
<b>Advertising / Marketing Assistant</b>	

## Education

<i>Setu Carlow</i>	(GPA: Yr1:87.83% Yr2: 90.41% Yr3: 89.00%)	Sept 2022 -Present
<b>BSc (Hons) in Computer Games Development</b>		
<i>CBS Enniscorthy (leaving certificate)</i>		2020 - 2022
<b>Computer Science (H2) Mathematics (H2)</b>		
<i>Student Council (3 years), Meitheal Leader (6<sup>th</sup> year)</i>		

## References

*\*Available upon Request\**

## Other Skills

Git, Embedded Programming, Program Test Automation, Agile Development, Scrum, Test Driven Development, Jira, Figma, Aseprite, Blender, Video Editing, Photoshop, Unity, Unreal Engine, SFML, RayLib, Teamwork, Leadership, Data Structures, Unity, Unreal Engine, OpenGL, TypeScript

## Events Attended

**Global Game Jam 2023 / 2024 / 2026, Google Developer Event (2023), Games Fleadh 2024, Microsoft Fix Hack Learn, Microsoft Intern Hackathon**